



CVRD

Cowichan Valley Regional District

Organizational Structure

Effective February 2026

CVRD Organizational Structure



Corporate Services Department

Clayton Postings
General Manager

Corporate Services Department

Tracy Bowen
Chief Financial
Officer
(Manager)

Finance Division

- Accounting Operations
- Budget Management & Financial Reporting
- Procurement
- Risk Management
- Asset Management
- Corporate Energy and GHG Management
- Technical Services

Ian Paydli
Manager

Human Resources Division

- Employee Services
- Labour Relations
- Occupational Health & Safety
- Payroll & Benefits
- Recruitment
- Training & Development

Manager

Communication & Engagement

- Corporate Communications
- Public Engagement
- Media Coverage and Inquiries
- Social Media Content
- Website Updates

Tom Rothoehler
Manager

Information Technology Division

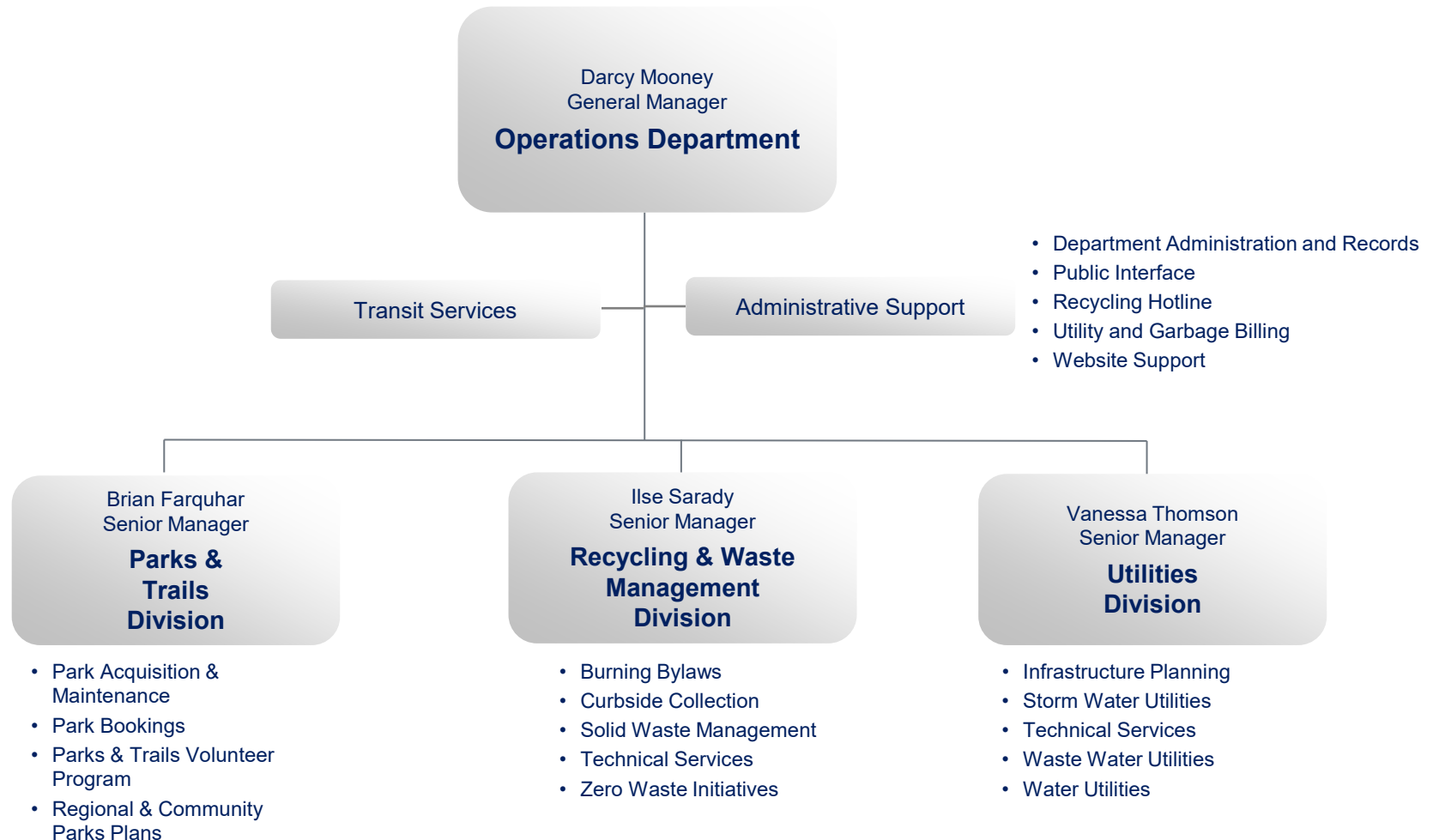
- Business Analysis
- GIS
- Systems Management
- Technical Support

Patrick Robins
Corporate Officer
(Manager)

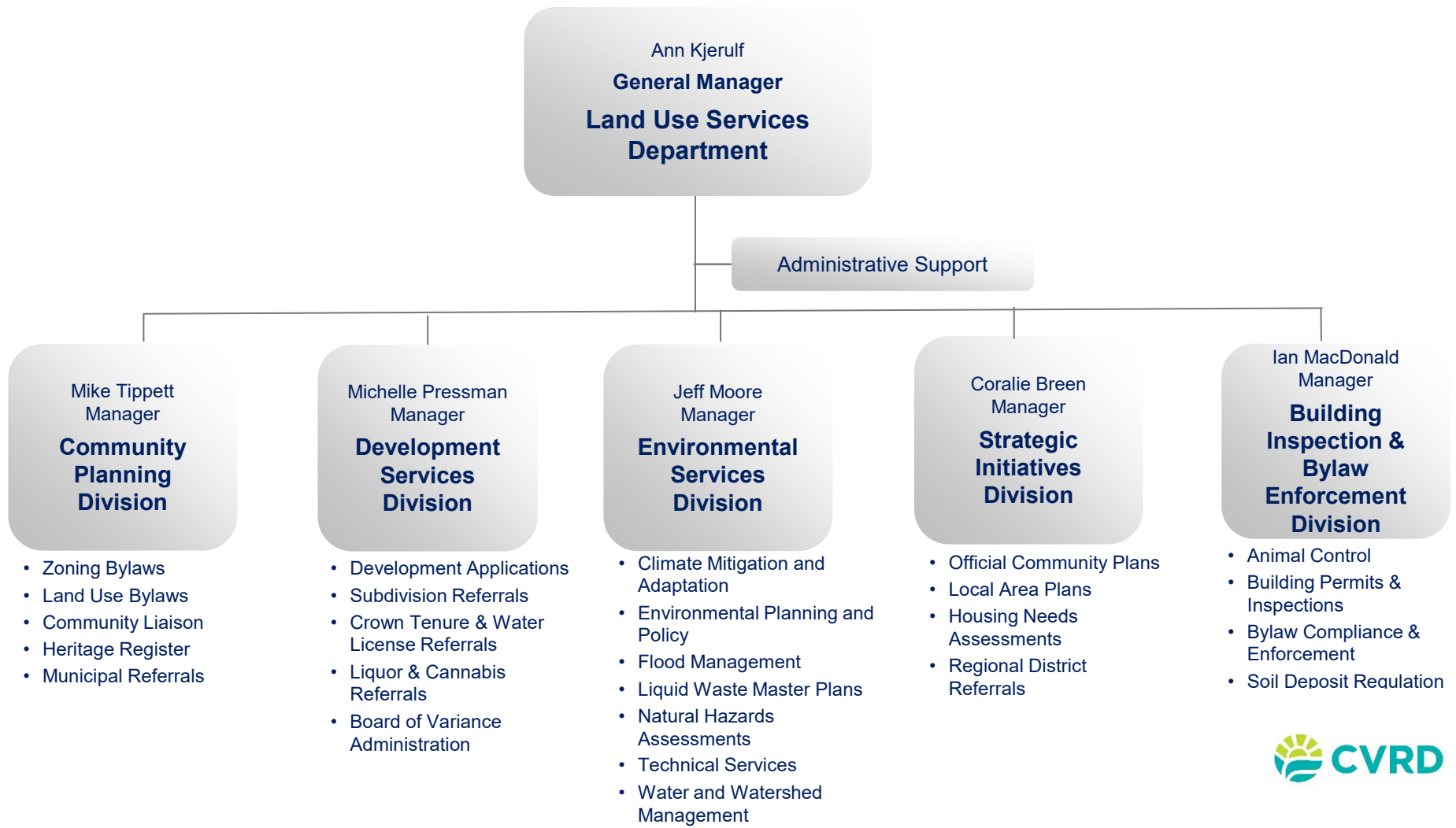
Legislative Services Division

- Corporate Records
- Elections
- Legislative Services

Operations Department



Land Use Services Department



Community Services Department

Neil Pukesh
General Manager
**Community Services
Department**

Dan Brown
Senior Manager
**Facilities
Division**

- Facilities Maintenance
 - North / Central Cowichan
 - South Cowichan
 - West Cowichan

Patrick LeBlanc
Manager
**Arts & Culture
Division**

- Cowichan Performing Arts Centre
- Events
- Food & Beverage
- Technical Coordination

Denise Williams
Manager
**Cowichan Lake
Recreation
Division**

- Administration & Facility Bookings
- Food & Beverage
- Programs

Rob Williams
Manager
**Cowichan
Community
Centre
Division**

- Administration & Facility Bookings
- Food & Beverage
- Programs

Kim Liddle
Manager
**South Cowichan
Recreation
Division**

- Administration & Facility Bookings
- Food & Beverage
- Programs

Ryan Wainwright
Senior Manager
**Emergency
Management
Division**

- Community Emergency Preparedness
- Emergency Planning, Response, Recovery & Mitigation